

Within the Computer Graphics for Media Industry, TEMPUS JEP 41058\_2006, 2007-2009, Andrej Ferko prepared class on Digital Storytelling, based on hot ideas from INSCAPE research and interactive storytelling theories by Glassner and Crawford.

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## **Computer Graphics**

Andrej Ferko is lecturing professor at Comenius University in Bratislava, Slovakia, and visiting professor of Computer Graphics at the Technical University in Graz (2001-2004), Austria. Born in 1955, he graduated with honors from the Comenius University in Bratislava in 1981 with a Dipl.-Math. (Numerical Analysis) and with a RNDr. (Approximation and Numeric Methods). He obtained the PhD. in 1990 (Integrated Circuit Design) and Doc. (habilitation) in 2005 from the Comenius University.

His career is closely related with teaching, writing books, and the organization of the Spring Conference on Computer Graphics (1984-2004) and Central European Seminar on Computer Graphics (1997-2004). His current research interests include computational geometry, web graphics for cultural heritage, and visualization.

## **PUBLICATIONS/CITATIONS/AWARDS**

about 120 items, including (co)authoring or (co)editing of 11 books/proceedings, 56 papers published in Slovakia and 22 abroad, 32 final reports, essays, and popularisation texts, 40 citations (7 SCI (2 graphics, 5 fiction books), 19 CiteSeer, 28 Google Scholar, in total 14 in Slovakia, 26 abroad), multiple awards for teaching, creative writing, and multimedia titles. Currently, he serves in several program committees and he co-chaired (with Prof. David Arnold, UK) Cultural Heritage Papers at EG 2007. This nomination was based on several interesting and even awards winning virtual heritage projects, like Virtual Heart of Central Europe, [www.vhce.info](http://www.vhce.info).

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## **Storytelling**

Andrej Ferko is a founding member of Slovak PEN-center, member of the Slovak Union of Writers, and a persecuted author during communist regime. Several his theatre plays were prohibited and all of his fiction books are sold out. The novel Ako dive husi (Wild Geese Alike) he wrote together with his father was the most successful fiction book in 90s (3 editions, radio reading, TV series, radio dramatisation in 2006, movie in progress).

After 1989 velvet revolution he became one of the most productive scriptwriters, in total he wrote 45 scripts (35 realizations in theatre, radio, TV), including several controversial TV plays causing furious discussions. He won nearly each kind of national scriptwriting competition. Among others, he wrote the script for the movie Ako dive husi (Wild Geese Alike) which is the most expensive Slovak movie project (budget more than 1 million euro). His novel Proso (a love story in the house for elderly) is considered by some literary critics to be the best story in Slovak literature after World War 2 and it has been translated to Czech, Russian, and Hungarian.

He absolved an EU workshop on film script development, organized by Arista, UK (2005). This was financed by Trigon, one of the movie industry leaders in Slovakia, as a part of development of the movie script The Saddest Love Story (Najsmutnejši príbeh lásky) which is an international film project. This script is co-authored with Peter Jaros, the

living legend in Slovak culture. Another recent training &#8211; on creating sitcoms &#8211; was led by John Vorhaus (Holywood, 2007) and organized by the biggest Slovak TV Markiza.

His research interests in digital storytelling include using surprising truth, relativising the storytelling perspective, digital storytelling for cultural heritage ([www.pmza.sk](http://www.pmza.sk)), and theory of humor ontology & phenomenology.